

A nasty Outlaw is holding a nervous Grandpa hostage. It's up to you to save him. If you feel lucky, go for a Head shot

Two Pistols staged on tray with (5) rounds in each Pistol, HDOEC. Targets set at (7) yards. At the beep pickup first Pistol and shoot all (5) rounds on the Outlaw. Re-stage Pistol on tray. Pickup second Pistol and repeat. Re-stage Pistol on tray. Any hits on the red circle will be a five second bonus. If you hit Grandpa it will counted as a miss.